ON-GOING WORK TOWARD PLAN IMPLEMENTATION

As this document was being created, work has been in progress to begin implementation of planned activities as funds become available. Much of this work has been organizational in nature.

Requests for bids were published to generate a list of contractors willing to do fuel treatment work generated by this plan.

Much research was done to identify potential qualifying grant opportunities, to assure that funds would be available to do the work.

Money was identified to accomplish the Demonstration Projects. Sites and willing homeowners have been sought, in order that effective work can be done and demonstrated by this part of the over-all project.

IFM has worked with the county to help establish a Geographical Information System (GIS). The fuel modification work that will be accomplished under this plan will be mapped into GIS. As various layers of information are built into this system, all agencies that deal with emergencies will benefit and be able to work more efficiently. Retrieval of important information will occur at a more rapid rate and be more accurate and useful.

IFM has developed forms that will be passed on to all home owner contacts. These forms include the Home Owner Checklist, and Home Assessment. These forms are in the appendix.

IFM is and will be coordinating with various agencies in Boundary County with wildlands adjoining properties with residences. This coordination will encourage projects on agency lands to modify the forest fuels in ways that will reduce fire behavior in the event of a fire on those lands. Agencies that are being or will be contacted include the:

USFS, with many miles of shared boundaries with private property.

BLM, with scattered parcels of land in the Kootenai valley.

IDL, whose boundaries are often shared with private landowners.

Idaho Department of Transportation, with forested lands adjoining Moyie Springs.

USFWS, with land in the Kootenai Valley.

Idaho Fish and Game, with several parcels dedicated to wildlife management.